

in the digital humanities. Many researchers are interested in data visualization in this domain, but it is difficult to understand the state of the art in this interdisciplinary domain. “A Data-Driven Introduction to Authors, Readings, and Techniques in Visualization for the Digital Humanities” the authors A. Benito-Santos and R. T. Sanchez present a computational method for deriving insight into this area by analyzing publications from a recent workshop series Vis4DH co-located event with the IEEE VIS.

The final paper, “Many Views Are Not Enough: Designing for Synoptic Insights in Cultural Collections” by F. Windhager, S. Salisu, R.A. Leite, V. Filipov, S. Miksch, G. Schreder, and E. Mayr approaches the problem of forming a coherent mental model of diverse collections of cultural artifacts and their associated meta-data. Individual views of artifacts and data visualizations often provide just a “mashup of information.” Windhager *et al.* present the “PolyCube” project that uses visual coherence techniques to provide insights beyond those obtained in previous multi-view visualizations.

These papers present methods for visualizing, analyzing, and understanding cultural heritage. While each is motivated by a particular application, they have in common that they present methods that can be applied in many other problems.

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